

Y.O.V.

# CUTTHROAT KITCHEN

Grade: MS  
Duration: 15HR

Subject / Content Area : S.T.E.A.M.

Academic Learning Goals :

- Budgeting & Economics
- Conversions, Portions, Measurements
- Nutrition & Healthy Lifestyle
- Kitchen Safety

S.E.L. Goal : Goal 3: Demonstrate decision making skills & responsible behaviors in personal school & community context

- 3AA  
3BB  
3CB

Activity: OBJ: To use your knowledge of wellness/nutrition to create best dish using materials & time allowed

## Materials

- Kitchen utensils
- Recipe
- Dish ingredients
- Incentive for winning



↳ Created own cookbooks  
Based on dish being cooked



# Pumpkin Carving Contest with a Mathematical & Literacy Twist

**Academic Goal:** Mathematics & Literacy/english

**Learning Goal:** Students learned how to correctly use math equations that are taught in class during the day, for both high school clusters, while incorporating reading and CCR standards.

**Materials needed:** Pumpkins, carving utensils, internet, work space, paper, stencils, pencils.

**Grades:** 9-12<sup>th</sup>, early/late H.S.



**SEL Goals**: Goal 2, Standard C  
Goal 3, Standard B

**Describe Activity**: Students are divided into groups to design and create a pumpkin applying learning and SEL Goals within a 3-day timeframe. Students will share out their concept.



# HOT SEAT

Subject: literacy based drama

Academic Learning Goal: identify who is telling the story at various pts. in the text

SEL: Social Awareness & Interpersonal Skills (Goal 2 - a & c)

Duration: 1 day

1 hour > reading split group

Grades: 3rd - 12<sup>th</sup> grade

Materials: Text  
props  
chairs

H





# "Getting out of trouble"

Subject: Social Emotional Development  
Team Building

Grades: 9-12 (HS)

Academic Learning Goals:

Engage in collaborative learning

SEL Goal: Goal 3

Description:

create escape rooms

Duration: 3 days

• Day one; Teams create different puzzles

• Day two: Teams develop strategy for the escape room then assign rooms.

Materials:

- puzzles
- paper
- computer
- printer
- classrooms

- lamination
- markers
- pencils

• Day three: Team attempt to escape from the other team's escape room.



# \* COOKING WITH STEAM \*

SUBJECTS: →

Science  
History  
Art  
Math

SEL GOAL #2



Duration: 2 hours, 1x weekly, 10 weeks + Ending \* Competition

GOAL: Apply STEAM to healthy nutrition & cooking.

GRADES: 3-5 (elementary)

Materials: cooking utensils, food, recipes, aprons, cleaning materials.

Description: Student teams work together to learn basics of cooking, cultural diverse foods, learn about all the variety - healthy plate. Contest at end with peers on quality & good presentation.



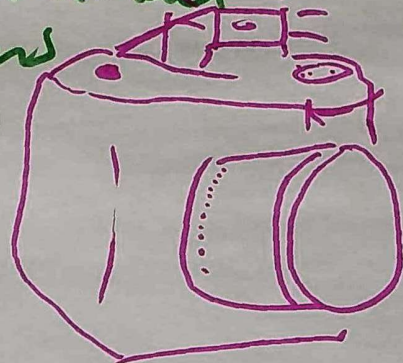
# "Photo Voice, My Choice"

(PHOTO ESSAY ON COMMUNITY ASSETS)

Learning goal: Conventions of Standard English (CCE)

SEL goal: 2.C. Use communication and social skills to interact effectively w/ others

DURATION: 4 sessions (2 hrs each)

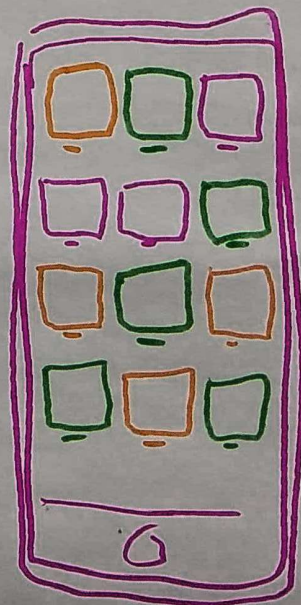


## Steps

- ① Plan the walking trip
- ② Take photos of community features

→ businesses, teachers, park, resources, people, etc.

- ③ Select photos
- ④ Write mini-essay
- ⑤ Public display, presentations



GRADE LEVEL: VARIOUS.



# Math Bingo (multiply)

Subject - Math & Art

Academic Learning Goal - ~~Multiplication~~ ~~Fluency~~

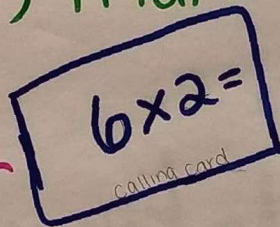
SEL Goal - Goal 1

Duration - 30-45 Min.

Materials - bingo chips, index cards, paper, markers, prizes  
Bingo template

Activity -

Students work together



to create their own bingo cards & calling cards.

Instructor calls out cards, students work together to solve problem and place bingo chip in the correct spot. Winner wins a small prize.

BINGO				
9	30	53	36	8
21	77	64	20	32
12	63	81	49	15
85	144	10	24	72



# Black History Scavenger Hunt

Academic Learning Goal: History/Literacy

Materials Needed: Smart devices/Computers  
Paper/Pen  
Map

SEL: Goal 2 Standard C

Duration: 1 hour

Grade: 6<sup>th</sup> - 8<sup>th</sup>

Activity:

- Research
- Team Building
- Decision Making
- Write/Communication
- Cooperative Learning
- Self Regulation
- Problem Solving



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